

Amesbury Little League Coach Handbook



2010 Season

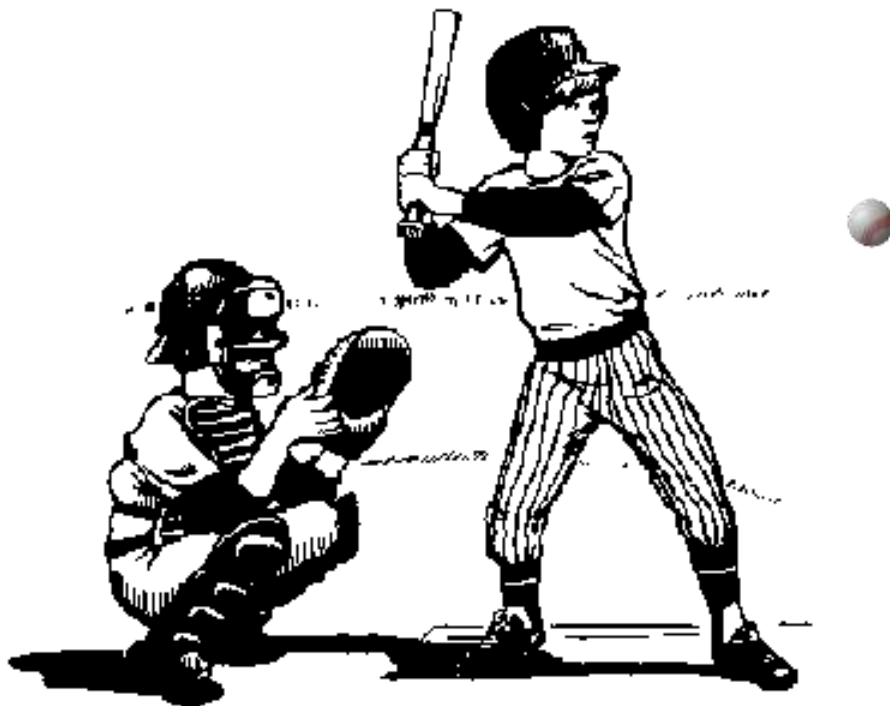


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Amesbury Little League Welcomes You

Welcome new and returning managers, coaches and assistants.

As usual, the commitment and dedication from all of you make the baseball program in Amesbury a continued success. Without the volunteer coaches the program would not run as smooth as it does. It is the coaches who are responsible for making baseball such and enjoyable experience for all the youngsters in Amesbury.

This season will kick-off with our usual Opening Day Parade. All players and volunteers will be meeting at the parking lot behind the ale house and the barking dog on April 24th, at 7:00AM to march to the Cashman Elementary School. There will be a short opening ceremony. Please plan for your team to participate in this event.

Whether you're coaching for the first time, or returning for another season, ALL believes continued training for our coaches supports a fun and learning experience for all our players. We also believe that knowledge of the game of baseball as well as experience in dealing with children between the ages of 5 & 12 is very important. This year we will again sponsor clinics for coaches, as well as positional clinics for pitchers and catchers. We have found that the best coaches are not reinventing the wheel, but instead are using what they learn from other coaches. Please discuss ideas and questions with others in the league.

ALL promotes a program that is safe, fun and educational, with competition introduced to the older divisions. Please study and familiarize yourself with the Amesbury Little League Rules, both in general, and particular rules of the division you're coaching. This document is the local rules of Amesbury Little League. Little League issues its own rules as well. Those will be supplied to each team. It is important that managers and coaches familiarize themselves with both of the documents

Finally, thank you, and if you have any questions or need assistance, do not hesitate to give anyone of us a call.

Have a terrific season!
The 2010 Amesbury Little League Board of Directors

2010
BOARD OF DIRECTORS

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Peter Arsenault 781-223-4987 pharsenault@msn.com

Vice President:

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Treasurer:

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Secretary:

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Player Agent:

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Umpire - in- chief/safety officer

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2010

Financial Statement

The complete 2010 Amesbury Little League Financial Statement is available for review by contacting any board member directly.

Mission Statement:

Amesbury Little League is an organization of volunteers dedicated to serving Youth Sports Programs. It is a program for children ages 5 through 12. The commitment is to provide the children with a Baseball Program with qualified leadership. Safety, training, participation, fun, sportsmanship, teamwork, fair play and commitment to volunteerism are our goals.

League Web Site:

www.amesburylittleleague.org

As the season progresses, more materials and updates will be added. We're hoping to integrate more of the information flow of the league through the site, so that everyone will be able to access the information they need. The site will be kept up to date with scores and schedules.

2010 Team Picture Schedule

T-Ball division, A and AA divisions will have photos taken during the Jamboree **May 8th**. The team photo will be taken at the time listed below. Individuals should be taken prior to the team photo.

8:15 AM	AA nationals	11:40 AM	T-Ball Rockies
8:30 AM	AA Dodgers	11:50 AM	T-Ball Royals
8:40 AM	A Yankees	12:00 PM	AA Marlins
8:50 AM	A Brewers	12:10 PM	AA Twins
9:00 AM	T-Ball Cubs	12:45 PM	T-Ball Orioles
9:15 AM	T-Ball Padres	1:00 PM	T-Ball Angels
9:50 AM	A Marlins	1:10 PM	A Indians
10:00 AM	A RedSox	1:20 PM	A Blue jays
10:10 AM	AA RedSox	2:00 PM	A Rays
10:20 AM	AA Athletics	2:10 PM	A Rangers
10:30 AM	T-Ball D.Back	2:30 PM	A Mariners
10:40 AM	T-Ball Reds	2:40 PM	A Braves
11:20 AM	A Giants	3:30 PM	A Cardinals
11:30 AM	A Phillies	3:40 PM	A Nationals

A rain date is set for May 22nd. The schedule for the rain date will need to be reset to fit with the game schedule for the 22nd.

AAA and Majors division will be taken **May 15th**. The Schedule will be included with the team schedules and will be on the web. The rain date is set at May 22nd.

Who Do I Call?

It is difficult for a lot of managers and coaches to know whom they should contact regarding certain issues. This page is designed to help you.

Q. Who do I call if I have equipment problems?

A. Call Randy Burnham 978-518-5763

Q. Who do I call regarding rules interpretations for all divisions?

A. Call Jeff Chaisson at 978-502-8587 or Peter Arsenault 781-223-4987

Q. Who do I call regarding a player injury or other safety issues?

A. Call our Safety Officer, Jeff Chaisson 978-502-8587

Q. Who do I call if I need another player, or have a question regarding players for my team?

A. Call Shawn Bush at 978-457-1213.

Q. Who do I call about an on-field protest, or when there has been an ejection ?

A. Call our division directors

Majors/AAA - Roby Prentiss at 978 -609-2464

T-Ball/A/AA - Brian Flanagan at 978-270-3044

Q. Who do I call about information regarding the concession stand?

A. Call Cheryl Woodsom 978-317-3920

Q. Who do I call concerning umpires?

A. Call Jeff Chaisson at 978-502-8587

Q. Who do I call if anyone is interested in helping with field maintenance?

A. Call Dean Baker at 508-328-7060

Also, any question can be sent to the league email at:
amesburylittleleague@yahoo.com

CODE OF CONDUCT

Team coaches will abide by a code of conduct, which includes the following:

1. Refrain from smoking on the field and in the bench area.
2. Do not criticize players in front of spectators, but reserve constructive criticism for private, or in the presence of the team players, if others might benefit. Be cognizant of divisional ages.
3. Accept decisions of the game officials on the field as being fair and called to the best ability of said officials.
4. Do not criticize an opposing team, its players, coaches or fans by word of mouth or gestures.
5. Emphasize that good athletes strive to be good students and that both are physically and mentally alert.
6. Strive to make every supervised activity serve as a training ground for life and a basis for good mental and physical health.
7. Emphasize that winning a game is the result of good "TEAMWORK."
8. Praise players whenever possible and let them know when they "do good."
9. Cooperate with the opposing Team and be jointly responsible for the conduct and control of the team, fans and spectators. Any fan who becomes a nuisance and out of control shall be asked to leave
10. Remove from a game or practice any player when even slightly in doubt about their health, whether or not as a result of injury, until competent medical advice is available.
11. Do not deliberately incite unsportsmanlike conduct.
12. Do not use abusive and profane language.
13. Control your fans. Remember, as team coach, you are responsible for your team and fan reaction will usually be in step with your reaction.
14. Coaches are required to keep the dignity of the players of the opposing team in mind during every game.
15. ALL coaches and officials are required to provide instruction and positive support to all ALL players and coaches during league activities.

Any violations of the Amesbury Little League's Code of Conduct could result in suspension from league events.

Amesbury Little League (ALL) "Zero Tolerance" Statement

Little League is a program of service to youth. It is geared to provide an outlet of healthful activity and training under good leadership in the atmosphere of wholesome community participation. This movement is dedicated to helping children become good and decent citizens. It inspires them with a goal and enriches their lives towards the day when they must take their places in the world. It establishes the values of teamwork, sportsmanship and fair play.

The Amesbury Little League Board of Directors has implemented a "**Zero Tolerance**" policy in regards to ANYONE present at an ALL sponsored event, whether on the field or off . Our main desire is to ensure **all** league events remain safe for all present.

The term "Zero Tolerance" encompasses a wide range of actions or verbiage directed from one person to another, or to a whole group of people. This includes, but is not limited to:

- Making derogatory comments about an officials call, or making defaming statements to umpires themselves.
- Making derogatory comments about any manager or coach's ability to coach, or the decisions they make concerning the players on their teams.
- Making derogatory comments to any player, on the field or off, for any reason.
- Any negative remark made from one spectator to another which incites verbal altercation.
- Any aggressive physical altercation made by anyone.

This policy is being implemented to help ensure that these conditions are maintained. Anyone present at league events should be aware of the League Policy concerning acceptable behavior.

Reference is made to the "Little League Baseball Official Regulations and Playing Rules (OR&PR)" specifically Regulation XIV(a) which reads: "The actions of players, managers, coaches, and umpires and league officials must be above reproach. Any player, manager, coach, umpire or league representative who is involved in a verbal or physical altercation, or an incident of unsportsmanlike conduct, at the game site or any other Little League activity, is subject to disciplinary action by the Local League Board of Directors." Additional reference is made to Rule 4.07, which reads: "Any manager, coach or player ejected from a game is suspended for his or her team's next physically played game."

Amesbury Little League, Inc.
2010
Managers Contact List

AAA

Team	Manager	Phone	email
Athletics	Mike Patterson	978-388-2647	mikejess95@comcast.net
Braves	Fran Beaupre	978-834-0538	theboys152@aol.com
Cardinals	Andy Ziomek	978-388-6976	saziomek@msn.com
Dodgers	Mark Boland	978-388-9250	mboland3@verizon.net
Giants	Roby Prentiss	978-388-3787	rkm.pren@verizon.net
Marlins	Tony Tomkiewicz	978-388-4557	shayj520@yahoo.com
Nationals	Jim O'Leary	978-388-8344	jjoleary5@yahoo.com
Orioles	Bob Griffin	978-388-5956	robert.g.griffin@verizon.net
Red Sox	Jim Sullivan	978-388-2721	jassullivan@earthlink.net
Tigers	Peter Arsenault	781-223-4987	pharsenault@msn.com

Majors

Team	Manager	Phone	email
Athletics	John Chamberlain	978-388-0966	jjcandtwo@verizon.net
Braves	Peter Blumsack	978-388-4602	nesales@aol.com
Cardinals	Peter Dodier	978-518-1992	pdodier@gmail.com
Dodgers	Jim Harlow	978-388-3179	jharlow@valspar.com
Giants	Tim Randall	978-504-9471	timrandall17@hotmail.com
Indians	Brenton Kubik	978- 729- 0448	brentonk@verizon.net
Red Sox	Dean Baker	508-328-7060	BakerTD@verizon.net
Tigers	Randy Burnham	978-518-5763	cburnham8@comcast.net
Yankees	Wes Wigglesworth	978-834-0827	wesw@techmfg.com

Amesbury Little League, Inc.

2010

T-Ball Coaches

Team	Manager	Phone	email
Angels	Peter Arsenault	781-223-4987	pharsenault@msn.com
Cubs	Jim Conlin	978-834-9779	jim.conlin@pepsi.com
D- Backs	Scott LaCava	978-388-7635	slacava@earthlink.net
Padres	William Lawton	978-255-2658	bill_lawton@raytheon.com
Rangers	Kevin McNally	781-858-1838	kmac100@verizon.net
Reds	Robert Hague	978-834-6644	hagueandsonsent@hotmail.com
Rockies	Mike Buetow	978-388-2180	mjbuetow@yahoo.com
Royals	Andrew Hussey	978-270-9079	ahussey@ebsohost.com

Single A Coaches (A)

Team	Manager	Phone	email
Blue Jays	Brendan Childs	978-834-0496	brendanchilds@gmail.com
Braves	Randy Cross	978-388-3863	rjcross809@gmail.com
Brewers	Rick Fortin	978-388-4193	rjmjwfortin@verizon.net
Cardinals	Steven Conte	978-388-7804	coach_conte@hotmail.com
Giants	Brian Palermo	978-375-0671	bripalermo@comcast.net
Indians	Michael John	978-834-0828	mejohnd@verizon.net
Mariners	Steve Perkins	603-401-0219	steve.deb@verizon.net
Marlins	Mark Reid	978-388-0080	MeCoJiOw@yahoo.com
Nationals	Steve Gross	978-388-9728	smgross@verizon.net
Orioles	Treacy Lambert	781-316-5070	thelamfam@comcast.net
Phillies	Troy McGrath	978-388-0203	4mcgraths@comcast.net
Rays	Nathan Rowe	508-726-6196	nateonline@comcast.net
Red Sox	Chris York	978-388-8804	melissayork@verizon.net
Yankees	Shawn Bush	978-457-1213	shawn@shawnbush.com

**Amesbury Little League, Inc.
2010**

Double A coaches (AA)

Team	Manager	Phone	email
Athletics	Peter Vient	978-388-8429	Thevientfamily@comcast.net
Dodgers	Nate Keliher	978-270-6771	Nate.keliher@gmail.com
Marlins	Bob Birmingham	978-457-3020	bobbirm@comcast.net
Nationals	Jim Bailey	978-388-8369	jimbailey2@comcast.net
Red Sox	Brian Flanagan	978-270-3044	brmflan@verizon.net
Twins	Stephen Smyth	978-388-7190	sjsmitty99@hotmail.com



Amesbury Little League Rules of Play

Introduction:

This document will define the local rules of play for the five divisions which make up Amesbury Little League.

Article 1: General League Rules; Rules applying to the t-ball, Single A and Double A divisions.

Article 2: T-Ball; a traditional T-ball division for age 5.

Article 3: Single A: a coach pitch division for ages 6 and 7.

Article 4: Double A: a semi-competitive division with modified pitching rules for age 8.

Article 5: Triple A and Majors divisions; competitive divisions of ages 9 & 10, and 11 & 12.

ALL Coaches are expected to carry a copy of these rules at all ALL games and practices. They are responsible to review these rules with each parent volunteer involved with the game, being sure each understands their responsibilities.

Rain out and Make-up Game Policy

Rain Policy

If there is severe inclement weather that is threatening the safety of the game, the game will be canceled by a designated member of the board. In the event that this occurs, the following will happen:

- Coaches will be informed of the cancellation by a member of the Board of Directors.
- A Rain Delay / Cancellation notice will be posted on the Leagues Web Site (www.amesburylittleleague.org)
- The Coaches will be responsible for notifying their players/parents of the postponement.

If you are in the process of playing your game and inclement weather is threatening, it is at the discretion of the Coaches in a single A or double A game, and the umpire in a triple A or majors game, to decide to continue, suspend, or conclude the game. If “Lighting” is present, the game must be stopped immediately.

Make-Up Policy

If the League has canceled a game the following will occur;

- For T-ball, Single A or Double A, make ups for rain outs are scheduled for the following Sunday
 - *Note: T-Ball, Single A and Double A coaches are allowed to make alternative arrangements.*
- Triple A and Majors re-scheduling will be done by a designated board member, and the managers will be notified of the make up date, time, and location.

Equipment Policy

Equipment is a major cost driver for the League. Please do not abuse the equipment or use the equipment in a way that it is not intended. We rely on this equipment each season and your cooperation will help us control our costs and fee's.

Each team will receive a bag of equipment that includes;
4 bats (T-Ball/A/AA), 1 bat (AAA/Majors),
5 batting helmets (A/AA), 4 helmets (AAA/Majors)
1 set of bases,
1 batting Tee T-Ball/A/AA only,
1 full set of catcher's equipment, no shin pads for T-Ball
1 first aid kit,
12 new balls,
8 practice balls.
1 scorebook.

Equipment Return:

Equipment must be returned immediately following your last game of the season. Your division coordinator will notify you of the collection location.

Article 1: General League Rules: T-Ball, Single A and Double A.

OBJECTIVE:

The main focus of the Coaches and Parents is to teach the fundamental skills of baseball and provide all the players with an opportunity to learn all positions, skills, good sportsmanship, and the rules of the game in a safe, positive and fun environment. The three divisions are, T-Ball Age 5 , Single A, ages 6 and 7, and Double A, age 8.

The common goal of these ALL divisions is to HAVE FUN while learning about the game of baseball. In order to facilitate this, the following rules are provided:

EQUIPMENT:

- Equipment must be T-Ball or little league approved.
- Metal cleats are not permitted.
- Players must wear long pants. Baseball pants are encouraged but not required.
- All players on a team shall wear uniforms and caps supplied by ALL.
- All Coaches shall wear ALL supplied caps during all League functions.
- The ball used must meet Tee-Ball specifications; ALL issued balls shall be used.
- The bat used must meet Tee-Ball specifications. It shall not be more than 29 inches in length, nor more than 2 1/4 inches in diameter. Colored bats are acceptable. All bats must be manufacturer's labeled Tee-Ball, T-Ball, Tee-Shot or T-Shot. (Exception to this rule shall apply for the Double A Division only, where Little League approved bats may be used.) An illegal bat must be removed from the game. If, in the Coaches judgment, a bat is unsafe due to wear or any similar reason, it must be removed from the game.

- The home team is responsible for the bases and game ball to be used during play
- In place of the base used at first, the league supplies a “safety bag”. This is a double width base. The purpose is to avoid player collisions by allowing enough room for the first baseman to cover the bag, while not standing in the hitters running path. The bag is placed white side toward 2nd base with the orange side on the baseline.

BASE AND POSITIONAL COACHING

In the T-Ball/A/AA divisions coaches should help all players on the field regardless of team affiliation. Coaches are encouraged to engage parents in assisting with the different tasks and coaching assignments necessary on game day.

In the T-Ball, A and AA divisions; Only Amesbury Little League players, coaches, assistants and parents under the direction of ALL coaches are allowed in the playing area during games and practices.

Each teams coaching staff shall be responsible for supplying the following positional/base coaches:

Offensive Team	Defensive Team
First Base Coach	Second Base Coach
Third Base Coach	Outfield positional Coach (optional)
Home Plate Coach	
Bench Coach	

The first and third base coach will assure base runners are aware of where they are going and when.

The first and third base coach will coach the positional player as to possible scenarios. Also, as a minimum, be sure the player is attentive to the batter and runners, if for no other reason, safety.

The first base coach will explain to the first baseman the proper way to stand on the safety bag, so as to stay out of the base runners path.

The home plate coach will make sure that play continues in a timely manner. In T-Ball, this coach is responsible for being sure the ball is returned to the Tee area, and that the Tee height is adequate for the batter. In Single A and Double A, this coach is responsible for being sure the batter is attentive to the incoming pitch, and is properly prepared for the pitch. This coach will assure there is no equipment lying in the batting area,

The bench coach will need to keep the offensive team controlled, assuring the batting order is moved through in a timely manner

The second base coach will be located behind the second base bag, shallow to the outfield. This coach will coach the positional players (2nd, short stop, 2nd short stop and nearby outfielders) as to possible scenarios. Also, at a minimum, be sure the players are attentive to the batter and runners

The outfield coach is optional. This coach will explain possible scenarios to the outfielders. Also assuring they are attentive to the batter and runners. This coach will typically roam the outfield.

OFFICIATING/REGULATING GAMES:

The three coaches located at first, second, and third base will serve as umpires for their respective bases. **THE UMPIRE DECISION STANDS!** Base Coaches need to be aware of the base running rules for the division they are coaching. Base running rules are stated in Article 2 for T-Ball, Article 3 for Single A, and Article 4 for Double A. Whereas base coaches may be temporary help, the coaching staff needs to review these articles with persons helping out.

Assistance can come from the defensive team, and ALL also encourages parent assistants.

NO SMOKING POLICY:

All coaches, assistant coaches and other volunteers will refrain from smoking in the playing area, dugouts, and immediate area during games and practices. Amesbury Little League requests that parents and other spectator's refrain from smoking in the area of league activities.

GENERAL CONDUCT:

Amesbury Little League is an instructional league and is dedicated to teaching children about the game of baseball in a fun and safe environment. ALL coaches, regardless of team, will be working with, and encouraging all players during practices and games. Because ALL is an instructional league, parental help during practices and games is welcomed and encouraged. Parents must follow the direction of the ALL coaches if they wish to help. ALL also asks that parents and other spectators provide positive support for the players and coaches on all teams during practices and games. Behavior by parents, spectators, coaches or players, which is deemed unacceptable, will not be tolerated. Individuals that pose a threat, or continue with negative behavior will be required to leave the area of ALL games and practices. Continued offenses could result in being permanently barred from ALL functions. Coaches have the option of stopping a game or practice until negative behavior stops, and if deemed necessary, can require offending individuals to vacate the area. Practices and games will not continue until offending individuals have vacated the area. If you witness any behavior you feel is detrimental to the league, players, officials, parents or other spectators, please bring it to the attention of a coach, or contact the league.

Article 2: T-ball division for age 5.

AGE:

The T-Ball division is traditional T-Ball and is geared towards introducing children age 5 to the game of baseball in a non-competitive environment.

GAMES:

All games will last one hour. Coaches must monitor time. Coaches must declare last inning if time is a concern, at the top of an inning. An inning constitutes each team batting through six batters regardless of the number of outs made each inning. With the exception of adding late arriving players, the batting order cannot change once the game begins.

FIELD OF PLAY:

Bases should be 50 feet apart.

ROSTER SIZE: Set Per the Amesbury Little League By-Laws Section IV.

FIELDERS:

- Fielders must remain behind an imaginary arc 40 feet from home plate until the ball is hit.
- Players will be positioned at pitcher, catcher, 1st base, 2nd base, 3rd base, (2) shortstops, and outfield, The player positioned at catcher is required to wear a batting helmet, or a catcher's helmet, along with a chest protector.
- There are no limits on the number of outfielders. Outfielders must be positioned at least three feet behind the infield.
- The ALL Coaches must ensure that all players on the team are positioned equally at outfield and infield positions over the course of the season. Players cannot play more than two consecutive innings in the outfield or infield each game.
- The child positioned at the pitcher's mound **MUST** wear a helmet during play.

BATTING:

- All batters must wear a batting helmet.
- Batters must hit off the "T".
- All batters hit. No strikeouts or walks,
- A half inning is complete once six players have had an at-bat.
- A ball must travel 10 feet from home plate and remain within the baselines to be considered a hit. Balls knocked into foul territory by defensive players are considered a hit. If a ball travels beyond first or third base, then goes into foul territory, it is considered a hit.
- With the exception of the batter, all players for the batting team must remain within the bench area. On-deck batters and the handling of bats are not permitted.
- Loose bats and other equipment must be removed from the field of play.
- Play must stop and instructions given to batters that accidentally throw a bat while batting.

BASE RUNNING:

- All Base runners must wear a helmet.
- Batters and base runners are limited to single base advancement on infield hits. Batters and base runners can take as many bases as possible on balls hit into the outfield, but cannot advance once the ball is thrown back into the infield. Base coaches need to direct base runners. If a runner is between bases when the ball comes back into the infield, they can advance to the next base at their own peril. The play is effectively dead once the ball has returned to the infield.
- No leading or stealing.
- There is no advancement on an overthrow.
- If a base runner is thrown out, that player will return to the bench area. Again, there is **NO** three out per ½ inning rule, a ½ inning consists of six players having an at bat.

SCORING:

Scores are not kept at this level.

Article 3: Single A: coach pitch division for ages 6 and 7

AGE:

The SINGLE A DIVISION is instructional baseball and is geared towards getting children ages 6 and 7 ready to move into little league. Games are played in a semi-competitive environment. It is a coach pitch division. Players are introduced to the strike zone and can be called out on 3 strikes, however, only a missing swing is considered a strike. There are no umpires at home plate to call the strike zone.



The Single A Division is considered a coach pitch division. The batting T may be used as necessary depending on the ability of the individual. The league encourages all participants to limit the use of the batting T and progresses as the season continues to eliminate the use of the batting T all together.

GAMES:

Regardless of the score, all games will last six innings or 1 hour and 15 minutes, whichever comes first. Coaches must monitor time and declare last inning if time is a concern (can only be done at the top of an inning). With the exception of adding late arriving players, the batting order cannot change once the game begins. When time has expired, the game is over.

FIELD OF PLAY:

Bases must be 55 feet apart. The batter's box must be three feet by four feet.

ROSTER SIZE: Set per the Amesbury Little League By-Laws, Section IV.

FIELDERS:

- Fielders must remain behind an imaginary arc 40 feet from home plate until the ball is hit.
- Players will be positioned at pitcher, catcher, 1st base, 2nd base, 3rd base, (2) shortstops, and outfield.
- There are no limits on the number of outfielders. Outfielders must be positioned at least three feet behind the infield.
- The ALL Coaches must ensure that all players on the team are positioned equally at outfield and infield positions over the course of the season. Players cannot play more than two consecutive innings in the outfield or infield each game.
- The catcher must wear a helmet, mask, chest protector, and shin guards.
- The child positioned at the pitchers mound **MUST** wear a helmet during play.

BATTING:

- All batters must wear a batting helmet.
- Each batter is allowed three swinging strikes and then they are out. The batter must swing and clearly miss the ball for the third strike.
- A ½ inning is complete once the offensive team has accrued three outs, or has sent nine batters to the plate.
- The batter must remain within the batter's box when swinging at the ball. If the batter hits the ball while outside of the batter's box, it will be considered a foul.
- In a situation where the "T" is used, a ball must travel 10 feet from home plate and remain

within the baselines to be considered a hit. If does not travel 10 feet when hit, it is considered a foul. Balls knocked into foul territory by defensive players are considered a hit. If a ball travels beyond first or third base, then goes into foul territory, it is considered a hit.

- With the exception of the batter, all players for the batting team must remain within the bench area. On-deck batters and the handling of bats are not permitted.
- Loose bats and other equipment must be removed from the field of play.
- Play must stop and instructions given to batters that accidentally throw a bat while batting.

BASE RUNNING:

- All Base runners must wear a helmet.
- Batters and base runners are limited to two bases (at most) on infield hits. Batters and base runners can take as many bases as possible on balls hit into the outfield, but cannot advance once the ball is thrown back into the infield. Base coaches need to direct base runners. If a runner is between bases when the ball comes back into the infield, they can advance to the next base at their own peril. The play is effectively dead once the ball has returned to the infield.
- No leading, no stealing.
- The base runners must stay in contact with the base until the pitched ball reaches the batter.
- There is no advancement on an overthrow.
- If a runner is thrown out, that player will return to the bench area. That is considered an out against the offensive team.

SCORING:

The team with the most runs after six innings or 1 hour and 15 minutes wins the game. If the score is tied after six innings or 1 hour and 15 minutes, each team is awarded a tie.

Article 4: Double A division for age 8.

The Double A division is for children age 8 years old and is designed to prepare children for the competitive level of AAA baseball. Games are played in a semi-competitive environment with modified rules to keep the pace of the game and to introduce the players to the position of pitcher. Also it is designed to introduce the batter to hitting off pitchers their own age. It needs to be emphasized that this is still an instructional division.

- Games are 6 innings in duration to include the bottom of the sixth despite the score.
- 10 players in the field to include four outfielders
- Players must play a minimum in the field of four innings if there are 13 players on a team and a minimum of five innings if there are 11 or 12 players on a team.
- Pitchers will be limited to two innings per game (This will develop at least 3 pitchers per team).
- There will be a continuous batting order, which will not change once the game begins. If a player arrives late they will be placed at the end of the batting order.

- If a pitcher walks three batters in one inning, no further walks will be allowed in the inning. When ball four is called on a fourth batter, the batter's coach will pitch to the batter. Strikes thrown by the batter's coach will count. Current count at the time the coach takes the mound will stand.
- A coach may strike out a player swinging, but cannot walk or hit the batter causing him/her to reach base.
- The distance of the pitching rubber will be placed at 43'.
- A maximum of 2 steals per inning is allowed. Advancing on a wild pitch or passed ball counts as a steal. A player cannot advance if the catcher overthrows on a steal. There is no stealing home.
- A player may advance one extra base on an overthrow of a ball batted into play. (i.e. On an overthrow to first, the runner may continue to second at his own risk, but no further.)
- Play ceases when the ball reaches the mound and is under control of the player.
- A team must utilize a minimum of two catchers per game.
- There will be a limit of five runs per inning.
- If a pitcher hits three batters in a game he/she must be removed from the game.
- There is no bunting allowed
- There is a must slide rule for all base runners approaching all bases including home plate when there is a play at the base. If a runner does not slide, during a play, the runner is called out. Players must slide feet first into all bases.
- The coach of the team at bat will call balls and strikes. There shall be no complaining from the opposing team about any call that is made. There may be occasion where there will be training of umpires at this level and if an umpire shows to the game then they will call all balls and strikes as well as any plays in the field.
- All other A.L.L. league rules apply.

Article 5: Triple A/Majors divisions; ages 9 & 10, and 11 & 12.

This article is much more substantive than the younger divisions.

A. FIELD DECORUM:

1. Amesbury Little League has adopted a Zero Tolerance Rule with regards to the treatment of umpires by managers, coaches, players or parents. Failure to comply with this rule WILL result in removal from the field and perhaps removal from the program. The coaching staff of each team is expected to keep their fans under control.
2. The Manager (or Acting Manager) is the person appointed by the league to be responsible for the team's actions on the field. The manager shall always be responsible for the team's

conduct, observance of the official rules and deference to the umpires. The actions of players, managers and coaches must be above reproach. The coaching staff must set a good example for the players and parents to follow in regards to good sportsmanship, respect toward coaches, umpires, teammates and the opposing team. Anyone who is involved in a verbal or physical altercation or an incident of unsportsmanlike conduct is subject to disciplinary action by the league.

3. Managers and coaches must remain in the dugout and must ask permission from the umpire to come onto the field for a conference with either a player or an umpire.
4. The Manager (or Acting Manager) is the only one who is to represent the team in communications with the umpire. Failure to comply with this rule will result in a warning for the first offense and upon a second offense may be either suspended or removed from the program.

B. MANAGERS AND COACHES:

1. The manager was selected as the person responsible for the team. To that the manager is responsible to know and understand these rules, and the Playing Rules issued by Little League. The manager is responsible to be sure his coaches understand these rules as well.
2. Each Manager is expected to introduce themselves to the players and parents in a written letter of introduction which will include general information about the team, the expectations of the manager of the parents (ie level of involvement, concession stand duties). Highlight of some of the calendar events (ie. Opening day, picture day, expected end of season, playoff rounds, banquet, etc). A sample is attached to this document as appendix B.
3. Each manager is expected to have a practice plan in place prior to each practice session. A sample is attached to this document as appendix C.
4. A manager may recommend to suspend a player {or players) for reasons of Misconduct and/or behavior detrimental to the team. Further acts of misconduct may result in the player being removed from the league. The board of directors makes such decision.
5. If a manager, coach or player is ejected from a game he/she is automatically suspended from at least his/her next game.
6. No league member will be allowed to transport any child/children to any league event in the back of a pick-up truck. These include games, practices, trips for ice-cream etc. The risks are monumental. The consequences could be devastating! It is also against the law. Any person in our league who is found to be breaking this rule will be suspended indefinitely or removed from the program.
7. All managers must turn in all equipment to the Amesbury Little League, Inc. at the end of the season.

8. The Board of Directors for conduct detrimental to the league may dismiss any manager or coach.
9. All managers and coaches should be properly dressed at all league events. This includes practices, games, tournaments, etc.
10. Unless a manager is notified by a league official of a rainout, his team MUST appear for the game.
11. Batting Order: The league will use the rotating batting order. This means that all players must bat in every game in a continuous batting order and that order may not be changed. With the implementation of a continuous batting order, a child may enter and/or reenter defensively at any time (must meet the ALL minimum consecutive outs). A player that arrives late must be placed at the end of the batting order; the opposing team must be notified of the addition. (Ref: Playing Rules paragraph 4.04).
12. Playing Time: ALL has adopted a stricter requirement on the managers, with respect to playing time, than Regulation IV (i) of the Playing Rules.
 - a. Rosters with 12 or less players: Defensive subs must play a minimum of 3 innings in the field, with 2 being consecutive (6 outs). If the visiting team does not play the bottom of the 6th inning, the third inning of play is waived.
 - b. Rosters with 13 or more players: Minimum playing time is set to 2 consecutive innings.
 - c. If player that arrives after the 2nd inning has started, the manager will not be responsible for the minimum playing time.
 - d. If a player is not given his/her minimum playing time, the matter will be referred to the board for resolution, and the player will play offensively and defensively the entire next game.
 - e. If a Manager intentionally does not adhere to the rules of playing time will be suspended from the next game. If a Manager is found in violation of the rule a second time is subject to removal from the league.
13. Intentional walks are not allowed.
14. Teams will play make-up games when assigned by the Divisional Coordinators.
 - Majors: Make-ups will be scheduled immediately on the next night available. Be prepared to play within the next night or two from the rainout.
 - AAA: Make-ups will be scheduled immediately on the next night available. Be prepared to play within the next night or two from the rainout.

Note: Suspended games will resume from the point it was suspended unless the first inning was not completed. Make-ups may result in some 3 game weeks.

15. Prior to the start of each game, managers must exchange their line-up cards with the opposing team. The information must include batting order, defensive positions and uniform numbers.
16. Tobacco products or smoking is NOT PERMITTED.
17. Pitchers, Pitch Counters, and Pitching Logs:
 - a. Pitchers: Managers need to be familiar with Regulation IV of the Playing rules that defines the pitching and pitcher/catcher rules for both the AAA and Majors divisions. Amesbury Little League will be using **Option 1**.
 - b. Note 1: pg. 35 in green book: A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.
 - c. Pitching Logs: Managers must fill-out the pitching log immediately following their game, when the pitch counter is turned in. Failure to comply with the completion of the logs will result in the Board taking disciplinary action against the manager. Disciplinary action will include a warning for the first offense and a possible suspension for the following offenses.
 - d. Pitch Count
 - i. Pitch counters can be signed out at the concession stand and must be returned after each game.
 - ii. Each team manager is responsible for turning in the counter at the conclusion of the game.
 - iii. The count will be tracked every $\frac{1}{2}$ inning and will be recorded in the scorebook, after an agreed upon count. Discrepancies in the count between two teams will be corrected as follows; a difference of one count – use the home teams count; a difference of more than one is split in half and rounded down if necessary.
 - iv. Each team must identify to the umpire who will track the pitch count for that team in that game. However, it is the manager who is responsible for the accuracy of the count and it is the manager who will announce the count to the opposing team or umpire when requested to do so.
18. Pitchers are not allowed to throw a breaking ball during regular season or playoffs.
19. The Home team is responsible for having game balls (2 per game only) on hand and scoreboard numbers for the game. Game balls are stored in the concession stand. Numbers are stored in the Joboxes.
20. Each team must insure all equipment (bases, numbers, rakes and helmets) is put back in storage either in the garage or Joboxes after the game if you have the last game of the day. Each team is required to rake the mound and the plate area following the game.

21. After a night game the Home team manager is responsible for turning off the lights (switch is located in the concession stand). Remember to put the timer on before turning off the lights. Make sure to close and lock the concession door.
22. After a night game, the Home team manager or a coach must wait to escort the concession stand overseer to the parking lot. Before leaving make sure all doors are closed and locked.
23. Turning on the lights will be at the discretion of the umpire.
24. Managers must check for communication from the league; email is the preferred league communications.
25. If teams want the field raked and lined for games it is your responsibility to get there early enough to accomplish it. Remember team warm-ups begin 30 minutes before game time.

C. PLAYERS:

1. If a player quits the league and wants to return the following year, the player will be placed on a team, at the discretion of the board.
2. Little League Baseball does NOT allow "On-Deck" batters. This means no player may have a bat in their hand until it is their turn to bat. If a player swings a bat in the bench area the manager will be warned. It is the manager's and coach's responsibility to inform all their players of the warning. A second offense by the team will result in a one game suspension for the manager and the offending player. A third offense may result in dismissal from the league.
3. Managers are responsible for players being in FULL uniform. For a player to be allowed to play in a game they must have on a uniform: hat, shirt, pants and socks. Stirrups or stirrup socks are optional.

D. GENERAL RULES:

1. Teams must have one (1) manager and no more than two (2) coaches. Teams are allowed to have practice assistants. At the Triple A and Major divisions, rosters, including coaching staff are submitted to Little League Williamsport. The stated coaching staff members are the only members allowed in the dugout, without board approval. No person is allowed to assist, without board approval, which is dependent on a background check. Any unauthorized persons violating this will be asked to leave, and any manager involved will be referred to the board for disciplinary action. The state of Massachusetts and Little League are serious about background checks on all individuals involved with the program.
2. Players in the AAA division will be restricted to ages 9 and 10 and the Majors division will be restricted to ages 11 and 12. There will be no exceptions.

3. The schedules for the coming season are based on the AAA division having 11 teams and a majors division having 8 teams. It is the goal of the board to maintain roster sizes of 11 or 12 players. Final determination of the number of teams will be decided by the board, and that decision is based on the final number of registered players in each division. Typically, final registration is not completed until the day of tryouts, and if necessary a team may be added or removed based on the criteria listed below. The goal of expanding, or reducing, a division will be for the purpose of maintaining a controllable, equitable and manageable playing time for all players on a roster.
 - A. Expansion: The process of adding a team will be decided by the board of directors, or an ad hoc committee assigned the task of determining an equitable approach of expansion based on playing time and parity within the division. Generally, maintaining parity dictates some players of existing teams will have to be placed in the expansion draft.
 - B. Removal: The process of removing a team will be decided by the board of directors, or an ad hoc committee assigned to the task of determining an equitable approach while assuring minimal impact to any one team. Generally this will require the team with the least number of registered, returning players to be disbanded. The coaching staff for this team will be released, and allowed to pursue assistant coaching positions on another team. Those players registered to the disbanded team will be placed into the draft for that age group.
4. The Little League Baseball Official Rule Book will be our guide in rule interpretations.
5. If teams end the season with identical records the following tie breakers will prevail for playoffs and draft order:
 - a. Head-to-head competition between the teams.
 - b. The least amount of runs allowed head to head.
 - c. The least amount of runs allowed for the entire season.
6. Base Coaching:
 - a. Coaching; Base coaches are there to manage the base runners only. They may not question the umpire on a call. A base coach cannot physically touch a runner as to hold him/her back from proceeding on or push a runner on. This will result in the runner being called out for interference by the base coach. The dugout must always be manned by a manager or coach listed on the team roster.
 - b. AAA Level: Base coaches are required. At this level, they can be coaches or players. If adults, they must be from the bench coaches involved with that game. In no way can an adult from the spectators be allowed onto the field as base coach.
 - c. Majors Level: One coach can be utilized as a base coach, the second base coach has to come from players on the bench.

7. If a player accidentally throws a bat while swinging the following will apply:
 - a. First time the player and both teams will receive a warning.
 - b. Second time the same player from that team throws a bat during that game, that player will be removed from the batting order, and the team will take an out in the batting order, at his position.
8. Teams will be allowed to play a game with only 8 players, if the number drops below 8, the game is an automatic format. When playing with only 8 players the ninth batting position will be an automatic out. If additional players show up later they will be placed at the end of the batting line-up. If a team does not have 8 players by 15 minutes after the scheduled game time the game will be ruled a forfeit.
9. All league volunteers must agree to an annual CORI per Massachusetts General Law, and a Choice Point national check per Little League chartering requirement. Please see Appendix A regarding the policy for Amesbury Little League.
10. In the AAA division only, scoring from third base on a passed ball or wild pitch is not allowed. The runner on third may not score on a throw back to the pitcher. A runner may only score from third base on a hit ball, or continuation of a play. A runner may only score from third base if forced home by the batter-runner reaching first base with the bases loaded, a hit ball and the continuation of play. At the conclusion of a play a player may request time out from the umpire and it is at the umpires discretion whether to grant a time out. If a time out is granted runners are to maintain at their respective bases.
11. A twelve (12) run spread at the end of an inning will automatically end regular season games once the game is official. Three and a half (3 1/2) innings if the home team is winning: four (4) innings if the home team is losing:

12. Pre-game Warm-ups (infield Practice)

The visiting team must start their pre-game warm-ups (infield practice) 30 minutes before game time and finish no less than 15 minutes before game time. The home team will then do their pre-game fielding warm-ups during the 15 minutes prior to the game time.

It is important to follow this schedule to allow both teams sufficient time for preparation and warm-up for the game. It is also important to start the game promptly at the scheduled time. For late games during the week or weekend games teams must utilize the time available wisely and expediently in an effort to start the game on time. It may be necessary to shorten the warm-up times to 10 minutes each if the previous game went exceedingly long and the completion of the second game is threatened because of the 10:00 pm curfew.

Note: Teams with night games (under the lights) and Saturday/Sunday games should have their player's do their warm up throws while the previous game is still in session. When the previous teams have cleared the benches and the field, the teams should continue as above.

Batting practice is allowed for both teams from 1 hour before game time to ½ hour before game time. Both teams must alternate players and be allowed to practice (if they so desire)

13. Team Coordinators:

Each manager is requested to recruit a Team Coordinator. This will allow each manager to spend more time focused on coaching his/her team. The role of the coordinator is to perform league and team administrative tasks. These responsibilities include:

- Concession stand scheduling: Schedule parents for concession stand duty (taking orders from customers and collecting money) when your team is the Home Team. The schedule has to be turned into the concession stand director prior to your first game. The schedule is attached as Appendix A to this document.
- Banquets – Coordinate getting Little League Banquet information to the parents.
- Phone calls/emails - Help manager communicate team and league information to other parents.

Any manager who does not appoint a team coordinator will be responsible for the above issues themselves.

14. Season Practice Schedule:

The 2008 season practice schedule will be finalized by the scheduling director and distributed via email. Triple A and majors teams will be allowed to request practice fields per the direction of the director.

D. PLAY-OFFS:

1. Play-offs do not follow the twelve (12) run rule.
2. A double elimination tournament format consisting of all teams will be used.
3. There are no rainouts on post-season play. All games will be played to their conclusion, meaning 6 (six) innings must be completed. If games are suspended for any reason they will be rescheduled as soon as possible.
4. The higher seeded team will be the home team. The last team in the winners bracket will be the Home team in the finals.

E. POST SEASON TOURNAMENT TEAMS:

Amesbury Little League will enter the following list of teams into the tournament, if coaching staffs are available.

- Williamsport team – made up of 11 & 12 years old
- 12 years old – District team
- 11 years old – District team
- 10 years old – District team (Jimmy Fund Donation)
- 9 years old – District team

Selection of Managers: - The Board of Directors will select the managers

- Solicit volunteers from current league managers and coaches
- List is given to the board for ballot
- Board votes approval of manager

Selection of Coaches:

- Approved manager selects team coaches
- Board votes approval of coaches

Selection of Players for the Williamsport team:

1. Managers and coaches of the majors divisions make recommendations
2. Those recommended will be invited to a tryout session
 - a. The session will be overseen by the tournament manager, coaches and at least three board members.
 - b. The group overseeing the tryouts will make final recommendations to the manager.
3. The tournament manager submits the player list to the board for review and approval.
4. The tournament manager contacts each player to get an agreement on the commitment required, and that proof of age (a municipal birth certificate, stamped) and proof of residency (3 proofs, only one can be a bill) are necessary.
5. The player agent/President collects the necessary paper work, fills out the affidavit and submits it to the district administrator for acceptance.

Selection of Players for the remaining district teams:

1. The regular season team managers submit three names for each age group on his or her team.
2. The list is submitted to the board for review.
3. The manager of the district team is allowed to pick the players from that list.

Note: If there becomes a need to change/add a manager/coach or player, the board votes approval of the amendment before play.

Tournament Play will be governed by the Little League Rule book

Pitchers shall be allowed to throw breaking balls in tournament play.

Appendix A

Amesbury Little League CORI Policy

The following paragraphs detail the CORI policy of Amesbury Little League. ALL is compliant with the Massachusetts General Laws that require CORI checks for an organization such as ours.

Our organization will request CORI on individuals that have expressed an interest to become a volunteer in the organization. One such volunteer position is coaching. Coaching positions within the league will be assigned based on available open positions as of date of team assignments. The number of open positions is not clear until the registration of participants is completed, and the board determines the size of each team roster. Those that are not selected as coaches will still be allowed to volunteer in other capacities, thus still requiring a CORI check.

1. CORI checks will only be conducted as authorized by CHSB. All applicants will complete the leagues CORI submittal form, allowing the league to request CORI information. The league will verify the identity of the applicant with a government issued identification.
2. This CORI policy will be posted in the rules and regulations document for the league, and will be posted on the league web site.
3. League officials that have been identified to perform CORI, review CORI, and make decisions based on CORI, will attend the training required by the CHSB. CORI results are allowed to be discussed only with persons that have been identified by the BOD, and have completed a non-disclosure agreement with the CHSB, on behalf of Amesbury Little League.
4. Determinations of suitability based on CORI checks will be made consistent with this policy and any applicable law or regulations. Consideration includes;
 - a. Relevance of the crime to the position sought;
 - b. The nature of the work to be performed;
 - c. Time since the conviction;
 - d. Age of the candidate at the time of the offense;
 - e. Seriousness and specific circumstances of the offense;
 - f. The number of offenses;
 - g. Whether the applicant has pending charges;
 - h. Any relevant evidence of rehabilitation or lack thereof;
 - i. Any other relevant information, including information submitted by the candidate or requested by Amesbury Little League.
5. If a criminal record is received from CHSB, the authorized individual will closely compare the record provided by CHSB with the information on the CORI request form and any other identifying information provided by the applicant, to ensure the record relates to the applicant.

If the Amesbury Little League is inclined to make an adverse decision based on the results of the CORI check, the applicant will be notified immediately. The applicant shall be provided with a copy of the criminal record and the

Appendix C:

Head Coach
Baseball Ave
Amesbury, MA 01913
(978) 555 - 5555
iamthecoach@mydomain.net

SAMPLE COACHES LETTER TO PARENTS
All divisions)

April 6, 2008

Dear Parents:

I am the Head Coach (Manager) for your child’s baseball team, the Twins. The assistant coaches are *assistant 1* and *assistant 2*. I have attached a practice and game schedule for the 2008 season. You may also get information on events during the season from the Amesbury Little League website which is as follows amesburylittleleague.org

We will rotate through all positions in the field so that all children are exposed to all positions: all positions are very important! Out team goals are to : Have lots of Fun, Be “Good Sports” at all times, Be Organized and Passionate as a Team, Improve as Players and Coaches, Be “Team Mates” on and off the field, and most emphatically; Enjoy the game of Baseball! Please work with your children at home, especially with catching and throwing a baseball, as these are the very basic skills and easy to work on together in spare time.

I would like to highlight that there is an opening day parade from the mill yard parking area to the Cashman School baseball fields. Our first game will be on that day-see schedule. Team pictures will be taken on (insert date, time).

Please feel free to contact myself, or *Assit1/Assit2* if you have any further questions, our telephone number and emails are listed below. We are looking forward to having a fun season with the kids!

Equipment you will need bring with you to practice and games: (please adjust as the division requires)

Sincerely,

Head Coach
Head Coach, Twins

Head coach/Manager
Contact phone
Email

Coach 1
contact phone
email

Coach2
Contact phone
email

Practice Plan-RED SOX (A or AA division)

Practice: Week 2

- **Team Meeting (10 min)**
 - Discuss Baseball Game Basics
 1. Offense: Hit, advance to bases, score runs
if make out –ok
 2. Defense: Field, throw runner out, keep other team from scoring runs
- **Warm ups**
 - Jump Jacks, arm swings, arm stretch behind neck, arm stretch across chest, jog bases
- **Batting 3 Stations**
 1. behind backstop Hit off tee () work on proper mechanics
 2. Hit by short toss (behind backstop)
 3. Live pitching
- **Team Meeting-Wrap Up (10 min)**
 - Discuss of few items with parents (see notes)
 - Team talk
 - Reinforce always listen to the coaches
 - Reinforce only one bat in use at a time
 - Reinforce always keep head up and know where ball is (**Pay Attention!**)
 - Reinforce to the kids to have fun, be safe and work together as a **TEAM**

Appendix E

Amesbury Little League T-Ball Division

2010 Schedule

Home Team is listed second

Saturday, April 24, 2010	9:30 T-Ball Field	Royals	at	Reds
Saturday, April 24, 2010	10:45 T-Ball Field	D. Backs	at	Orioles
Saturday, April 24, 2010	12:00 T-Ball Field	Rockies	at	Padres
Saturday, April 24, 2010	1:15 T-Ball Field	Cubs	at	Angels
Saturday, May 1, 2010	9:30 T-Ball Field	Orioles	at	cubs
Saturday, May 1, 2010	10:45 T-Ball Field	Padres	at	Royals
Saturday, May 1, 2010	12:00 T-Ball Field	Angels	at	D. Backs
Saturday, May 1, 2010	1:15 T-Ball Field	Reds	at	Rockies
Saturday, May 8, 2010	9:30 T-Ball Field	Cubs	at	Padres
Saturday, May 8, 2010	10:45 T-Ball Field	D. Backs	at	Reds
Saturday, May 8, 2010	12:00 T-Ball Field	Royals	at	Rockies
Saturday, May 8, 2010	1:15 T-Ball Field	Orioles	at	Angels
Saturday, May 15, 2010	9:30 T-Ball Field	Angels	at	Padres
Saturday, May 15, 2010	10:45 T-Ball Field	Reds	at	Cubs
Saturday, May 15, 2010	12:00 T-Ball Field	Rockies	at	D. Backs
Saturday, May 15, 2010	1:15 T-Ball Field	Royals	at	Orioles
Saturday, May 22, 2010	9:30 T-Ball Field	Rockies	at	Cubs
Saturday, May 22, 2010	10:45 T-Ball Field	Padres	at	Orioles
Saturday, May 22, 2010	12:00 T-Ball Field	D. Backs	at	Royals
Saturday, May 22, 2010	1:15 T-Ball Field	Reds	at	Angels
Saturday, May 29, 2010	9:30 T-Ball Field	Orioles	at	Reds
Saturday, May 29, 2010	10:45 T-Ball Field	Padres	at	D. Backs
Saturday, May 29, 2010	12:00 T-Ball Field	Cubs	at	Royals
Saturday, May 29, 2010	1:15 T-Ball Field	Angels	at	Rockies
Saturday, June 5, 2010	9:30 T-Ball Field	Royals	at	Angels
Saturday, June 5, 2010	10:45 T-Ball Field	Rockies	at	Orioles
Saturday, June 5, 2010	12:00 T-Ball Field	Reds	at	Padres
Saturday, June 5, 2010	1:15 T-Ball Field	Cubs	at	D. Backs
Saturday, June 12, 2010	9:30 T-Ball Field	Angels	at	Cubs
Saturday, June 12, 2010	10:45 T-Ball Field	Padres	at	Rockies
Saturday, June 12, 2010	12:00 T-Ball Field	Reds	at	Royals
Saturday, June 12, 2010	1:15 T-Ball Field	Orioles	at	D. Backs

Amesbury Little League Single A Division

2010 Schedule

Home Team is listed second

Saturday, April 24, 2010	9:00 Town Park Lower Field	Cardinals	at	Braves
Saturday, April 24, 2010	10:30 Town Park Lower Field	Yankees	at	Red Sox
Saturday, April 24, 2010	12:00 Town Park Lower Field	Phillies	at	Nationals
Saturday, April 24, 2010	1:30 Town Park Lower Field	Rays	at	Indians
Saturday, April 24, 2010	3:00 Town Park Lower Field	Giants	at	Mariners
Saturday, April 24, 2010	2:30 Town Park Upper Field	Blue Jays	at	Twins
Saturday, April 24, 2010	4:00 Town Park Upper Field	Brewers	at	Marlins
Saturday, May 1, 2010	9:00 Town Park Lower Field	Red Sox	at	Phillies
Saturday, May 1, 2010	10:30 Town Park Lower Field	Blue Jays	at	Rays
Saturday, May 1, 2010	12:00 Town Park Lower Field	Rangers	at	Brewers
Saturday, May 1, 2010	1:30 Town Park Lower Field	Braves	at	Giants
Saturday, May 1, 2010	3:00 Town Park Lower Field	Mariners	at	Cardinals
Saturday, May 1, 2010	2:30 Town Park Upper Field	Nationals	at	Indians
Saturday, May 1, 2010	4:00 Town Park Upper Field	Marlins	at	Yankees
Saturday, May 8, 2010	9:00 Town Park Lower Field	Yankees	at	Brewers
Saturday, May 8, 2010	10:30 Town Park Lower Field	Red Sox	at	Marlins
Saturday, May 8, 2010	12:00 Town Park Lower Field	Giants	at	Phillies
Saturday, May 8, 2010	1:30 Town Park Lower Field	Indians	at	Blue Jays
Saturday, May 8, 2010	3:00 Town Park Lower Field	Mariners	at	Braves
Saturday, May 8, 2010	2:30 Town Park Upper Field	Rays	at	Rangers
Saturday, May 8, 2010	4:00 Town Park Upper Field	Cardinals	at	Nationals
Saturday, May 15, 2010	9:00 Town Park Lower Field	Phillies	at	Cardinals
Saturday, May 15, 2010	10:30 Town Park Lower Field	Indians	at	Red Sox
Saturday, May 15, 2010	12:00 Town Park Lower Field	Braves	at	Nationals
Saturday, May 15, 2010	1:30 Town Park Lower Field	Blue Jays	at	Marlins
Saturday, May 15, 2010	3:00 Town Park Lower Field	Brewers	at	Mariners
Saturday, May 15, 2010	2:30 Town Park Upper Field	Giants	at	Yankees
Saturday, May 15, 2010	4:00 Town Park Upper Field	Rangers	at	Rays

Saturday, May 22, 2010	9:00 Town Park Lower Field	Marlins	at	Nationals
Saturday, May 22, 2010	10:30 Town Park Lower Field	Brewers	at	Indians
Saturday, May 22, 2010	12:00 Town Park Lower Field	Giants	at	Blue Jays
Saturday, May 22, 2010	1:30 Town Park Lower Field	Mariners	at	Rangers
Saturday, May 22, 2010	3:00 Town Park Lower Field	Tigers	at	Indians
Saturday, May 22, 2010	2:30 Town Park Upper Field	Phillies	at	Braves
Saturday, May 22, 2010	4:00 Town Park Upper Field	Cardinals	at	Yankees
Saturday, May 29, 2010	9:00 Town Park Lower Field	Red Sox	at	Cardinals
Saturday, May 29, 2010	10:30 Town Park Lower Field	Blue Jays	at	Yankees
Saturday, May 29, 2010	12:00 Town Park Lower Field	Phillies	at	Brewers
Saturday, May 29, 2010	1:30 Town Park Lower Field	Braves	at	Rays
Saturday, May 29, 2010	3:00 Town Park Lower Field	Indians	at	Marlins
Saturday, May 29, 2010	2:30 Town Park Upper Field	Rangers	at	Giants
Saturday, May 29, 2010	4:00 Town Park Upper Field	Nationals	at	Mariners
Saturday, June 5, 2010	9:00 Town Park Lower Field	Mariners	at	Phillies
Saturday, June 5, 2010	10:30 Town Park Lower Field	Red Sox	at	Blue Jays
Saturday, June 5, 2010	12:00 Town Park Lower Field	Braves	at	Indians
Saturday, June 5, 2010	1:30 Town Park Lower Field	Brewers	at	Marlins
Saturday, June 5, 2010	3:00 Town Park Lower Field	Yankees	at	Rays
Saturday, June 5, 2010	2:30 Town Park Upper Field	Cardinals	at	Rangers
Saturday, June 5, 2010	4:00 Town Park Upper Field	Nationals	at	Giants
Saturday, June 12, 2010	9:00 Town Park Lower Field	Blue Jays	at	Brewers
Saturday, June 12, 2010	10:30 Town Park Lower Field	Rays	at	Phillies
Saturday, June 12, 2010	12:00 Town Park Lower Field	Giants	at	Cardinals
Saturday, June 12, 2010	1:30 Town Park Lower Field	Yankees	at	Indians
Saturday, June 12, 2010	3:00 Town Park Lower Field	Marlins	at	Mariners
Saturday, June 12, 2010	2:30 Town Park Upper Field	Braves	at	Rangers
Saturday, June 12, 2010	4:00 Town Park Upper Field	Nationals	at	Red Sox

Amesbury Little League Double A Division

2010 Schedule

Home Team is listed second

Saturday, April 24, 2010	9:00 Town Park Upper Field	Nationals	at	Twins
Saturday, April 24, 2010	10:45 Town Park Upper Field	Red Sox	at	Dodgers
Saturday, April 24, 2010	12:30 Town Park Upper Field	Athletics	at	Marlins
Saturday, May 1, 2010	9:00 Town Park Upper Field	Dodgers	at	Twins
Saturday, May 1, 2010	10:45 Town Park Upper Field	Merrimac	at	Marlins
Saturday, May 1, 2010	11:00 Merrimac Field	Red Sox	at	Merrimac
Saturday, May 1, 2010	12:30 Town Park Upper Field	Athletics	at	Nationals
Saturday, May 8, 2010	9:00 Town Park Upper Field	Nationals	at	Dodgers
Saturday, May 8, 2010	10:45 Town Park Upper Field	Red Sox	at	Athletics
Saturday, May 8, 2010	12:30 Town Park Upper Field	Marlins	at	Twins
Saturday, May 15, 2010	9:00 Town Park Upper Field	Nationals	at	Athletics
Saturday, May 15, 2010	10:45 Town Park Upper Field	Merrimac	at	Dodgers
Saturday, May 15, 2010	11:00 Merrimac Field	Twins	at	Merrimac
Saturday, May 15, 2010	12:30 Town Park Upper Field	Red Sox	at	Marlins
Saturday, May 22, 2010	9:00 Town Park Upper Field	Dodgers	at	Marlins
Saturday, May 22, 2010	10:45 Town Park Upper Field	Merrimac	at	Nationals
Saturday, May 22, 2010	11:00 Merrimac Field	Athletics	at	Merrimac
Saturday, May 22, 2010	12:30 Town Park Upper Field	Twins	at	Red Sox
Saturday, May 29, 2010	9:00 Town Park Upper Field	Nationals	at	Marlins
Saturday, May 29, 2010	10:45 Town Park Upper Field	Merrimac	at	Red Sox
Saturday, May 29, 2010	11:00 Merrimac Field	Dodgers	at	Merrimac
Saturday, May 29, 2010	12:30 Town Park Upper Field	Twins	at	Athletics
Saturday, June 5, 2010	9:00 Town Park Upper Field	Red Sox	at	Nationals
Saturday, June 5, 2010	10:45 Town Park Upper Field	Marlins	at	Athletics
Saturday, June 5, 2010	12:30 Town Park Upper Field	Twins	at	Dodgers
Saturday, June 12, 2010	9:00 Town Park Upper Field	Marlins	at	Red Sox
Saturday, June 12, 2010	10:45 Town Park Upper Field	Twins	at	Nationals
Saturday, June 12, 2010	12:30 Town Park Upper Field	Athletics	at	Dodgers